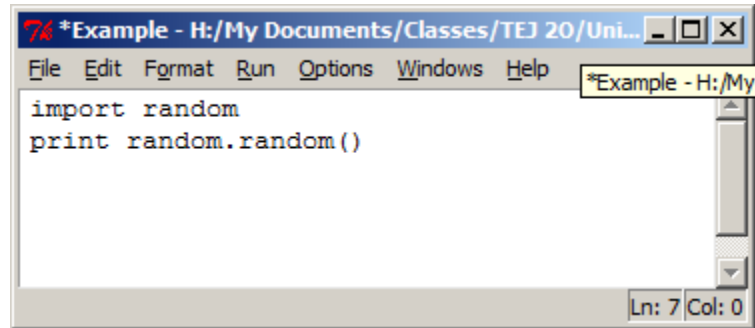


Python - Random Numbers

To generate a random number in Python, we must first call upon the random number generator (using **import**). Next we can print a random number that is generated by **random**.

A screenshot of a Python IDE window titled '*Example - H:/My Documents/Classes/TEJ 20/Uni...'. The window has a menu bar with 'File', 'Edit', 'Format', 'Run', 'Options', 'Windows', and 'Help'. The code editor contains two lines of Python code: 'import random' and 'print random.random()'. The status bar at the bottom right shows 'Ln: 7 Col: 0'.

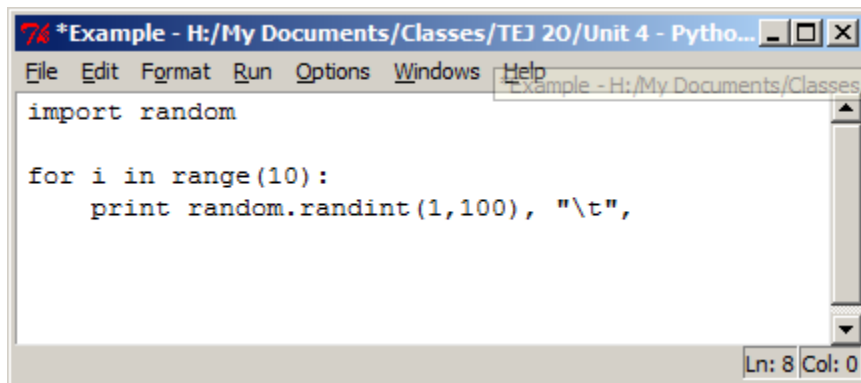
The number generated will be a decimal number between 0 and 1 (eg : 0.7236719)

Integers can also be generated using :

```
random.randint(1, 10)
```

This will generate a random number between the range 1 and 10.

To generate and print 10 random numbers between 1 and 100:

A screenshot of a Python IDE window titled '*Example - H:/My Documents/Classes/TEJ 20/Unit 4 - Pytho...'. The window has a menu bar with 'File', 'Edit', 'Format', 'Run', 'Options', 'Windows', and 'Help'. The code editor contains three lines of Python code: 'import random', 'for i in range(10):', and ' print random.randint(1,100), "\t",' with a trailing comma. The status bar at the bottom right shows 'Ln: 8 Col: 0'.

* the “\t”, is a tab, to print the numbers across the screen

Assignment #9

1. Create a program that has the user enter the values of the range of the random numbers to be generated. Have the program generate and display 5 random numbers in that range.
2. Create a guessing game program with the following criteria :
 - * The number to be guessed is between 1 and 100
 - * The answer is to be generated randomly
 - * A statement is to be displayed if a number is entered outside 1 to 100
 - * The program will display a message : "Higher" or "Lower" or "Got it!"
3. Create a Slot Machine game that is continuous, until the user enters "n".

A slot machine has 3 wheels that are spun. Therefore, the game is to generate 3 random numbers (6, 7 or 8) and displayed as shown below.

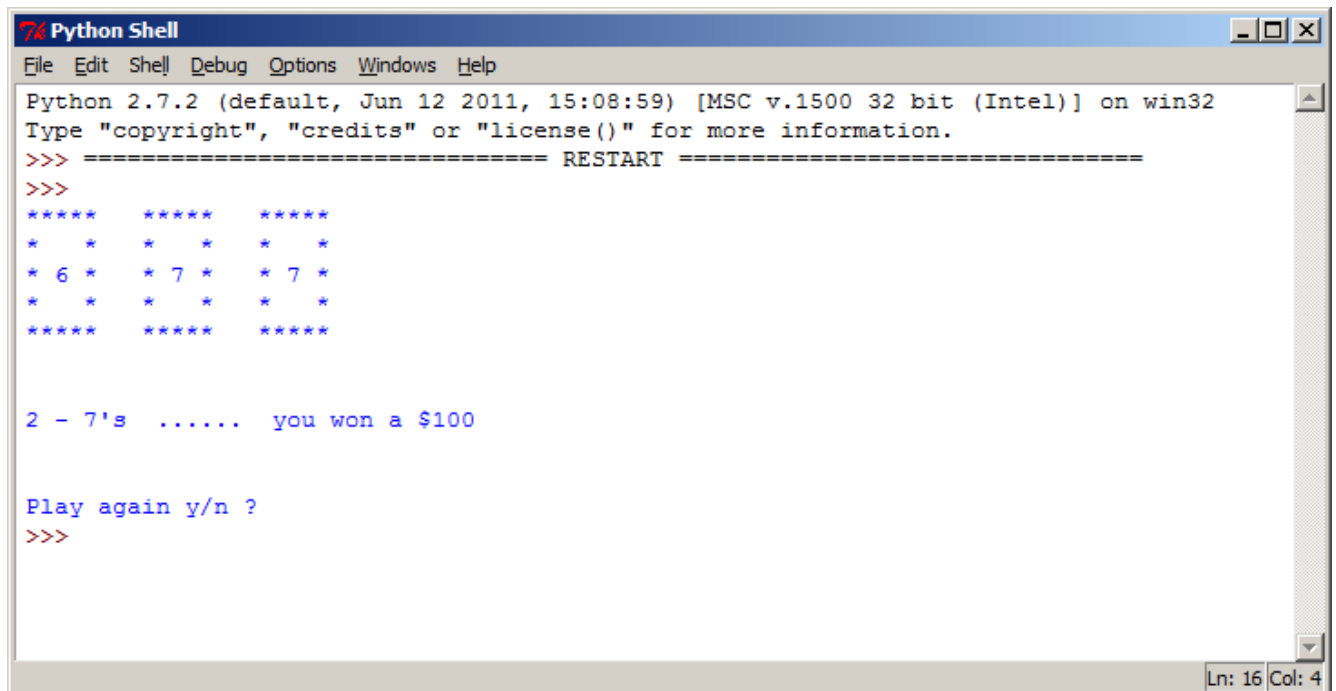
The program will then check to see if the user won any money and display one of the messages:

Zero 7's – "Try Again"

One 7 – "1 - 7 you won a \$50"

Two 7's – "2 - 7's you won a \$100"

Three 7's – "Jackpot! \$1000"

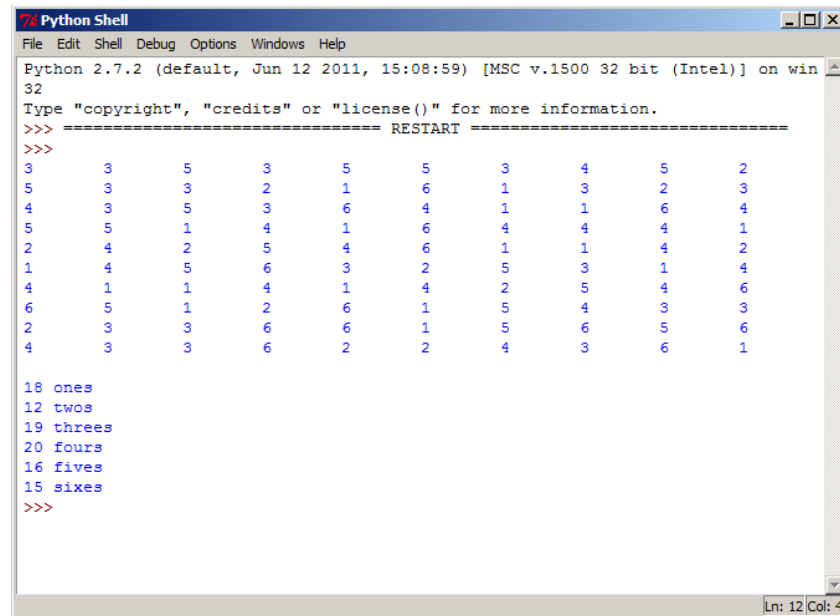


```
Python Shell
File Edit Shell Debug Options Windows Help
Python 2.7.2 (default, Jun 12 2011, 15:08:59) [MSC v.1500 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more information.
>>> ===== RESTART =====
>>>
*****
* * * * *
* 6 * * 7 * * 7 *
* * * * *
*****

2 - 7's ..... you won a $100

Play again y/n ?
>>>
```

4. Create a game that will play rock, paper scissors against the computer. The computers answer is to be generated randomly and the players answer is to be inputted from the keyboard. The program is to be continuous
5. Write a program that simulates the rolling of 1 dice. The program should roll the dice randomly, 100 times and output the results of how many 1,2,3,4,5 and 6's were rolled.



```
Python Shell
File Edit Shell Debug Options Windows Help
Python 2.7.2 (default, Jun 12 2011, 15:08:59) [MSC v.1500 32 bit (Intel)] on win
32
Type "copyright", "credits" or "license()" for more information.
>>> ===== RESTART =====
>>>
3      3      5      3      5      5      3      4      5      2
5      3      3      2      1      6      1      3      2      3
4      3      5      3      6      4      1      1      6      4
5      5      1      4      1      6      4      4      4      1
2      4      2      5      4      6      1      1      4      2
1      4      5      6      3      2      5      3      1      4
4      1      1      4      1      4      2      5      4      6
6      5      1      2      6      1      5      4      3      3
2      3      3      6      6      1      5      6      5      6
4      3      3      6      2      2      4      3      6      1

18 ones
12 twos
19 threes
20 fours
16 fives
15 sixes
>>>
```

6. Write a program that simulates the rolling of 2 dice. The dice roll should be random and the result of the 2 dice rolled as well as the total should be displayed.